Learning at River Visw
Mathematics Prooression Document 2022-2023

|  | Year 1 | Year 2 | Year 3 | Year 4 | Year 5 |
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| Place Value: <br> Problems and Rounding |  | Use place value and number facts to solve problems. | Solve number problems and practical problems. | Round any number to the nearest 10, 100 and 1000. <br> Solve number and practical problems that involve all of the above with increasingly large positive numbers. | Interpret negative numbers in context. <br> Round any number up to $1,000,000$ to the nearest 10, 100, 1,000, 10,000 and 100,000. <br> Solve number and practical problems that involve all of the above. | Round any whole number to the required degree of accuracy. <br> Use negative numbers in context and calculate intervals across zero. <br> Solve number and practical problems that involve all of the above. |
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| Addition and <br> Subtraction: <br> Recall, <br> Represent <br> and Use | Read, write and interpret mathematical statements involving addition, subtraction and equals signs. <br> Represent and use number bonds and related subtraction facts within 20. | Recall and use addition and subtraction facts to 20 fluently and derive related facts up to 100 . <br> Show that addition of two numbers can be done in any order (commutative) and subtraction of one number from another cannot. | Estimate the answer to a calculation and use inverse operations to check answers. | Estimate and use inverse operations to check answers to a calculation. | Use rounding to check answers to calculations and determine, in the context of a problem, levels of accuracy. |  |
| Addition and Subtraction: Calculations | Add and subtract one-digit and two-digit numbers to 20 , including zero. | Add and subtract numbers using concrete objects, pictorial representations and mentally including: a two-digit number and ones; a two-digit number and tens; two-digit numbers and adding three one-digit numbers. | Add and subtract numbers mentally, including: a three-digit number and ones; a three-digit number and tens; a three-digit number and hundreds. <br> Add and subtract numbers with up to three digits, using formal written methods. | Add and subtract numbers with up to 4-digits using the formal written method, where appropriate. | Add and subtract whole numbers with more than 4-digits, including formal written methods. <br> Add and subtract numbers mentally with increasingly large numbers. | Perform mental calculations, including with mixed operations and large numbers. <br> Use knowledge of order of operations to carry out calculations involving the four operations. |
| Addition and Subtraction: Solve Problems | Solve one-step problems that involve addition and subtraction, using | Solve problems with addition and subtraction: using concrete objects and | Solve problems, including missing number problems, using number facts, | Solve addition and subtraction two-step problems in contexts, deciding which | Solve addition and subtraction multi-step problems in context, deciding which | Solve addition and subtraction multi-step problems in contexts, deciding which |


|  | concrete objects and pictorial representations and missing number problems. | pictorial <br> representations, including those involving numbers, quantities and measures and applying their increasing knowledge of mental and written methods. | place value and more complex addition and subtraction. | operations and methods to use and why. | operations and methods to use and why. <br> Solve problems involving addition, subtraction, multiplication and division and a combination of these, including understanding the meaning of the equals sign. | operations and methods to use and why. |
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| Multiplication and Division: Recall, Represent and Use |  | Recall and use multiplication and division facts for the 2,5 and 10 multiplication tables, including recognising odd and even numbers. <br> Show that multiplication of two numbers can be done in any order (commutative) and division of one number by another number cannot. | Recall and use multiplication and division facts for the 3, 4 and 8 multiplication tables. | Recall multiplication and division facts for the multiplication tables up to $12 \times 12$. <br> Use place value, known and derived facts to multiply and divide mentally, including multiplying by 0 and 1 ; dividing by 1 ; multiplying together three numbers. <br> Recognise and use factor pairs and commutativity in mental calculations. | Identify multiples and factors, including finding all factor pairs of a number and common factors of two numbers. <br> Know and use the vocabulary of prime numbers, prime factors and composite numbers. <br> Establish whether a number up to 100 is prime and recall primes up to 19 . <br> Recognise and use square numbers and cube numbers and the notation for squared and cubed. | Identify common factors, common multiples and prime numbers. <br> Use estimation to check answers to calculations and determine, in the context of a problem, an appropriate degree of accuracy. |
| Multiplication and Division: Calculations |  | Calculate mathematical statements for multiplication and division within the multiplication tables and write them using the multiplication, | Write and calculate mathematical statements for multiplication and division using the multiplication tables that they know, including for two-digit | Multiply two-digit and three-digit numbers by a one-digit number using a formal written layout. | Multiply numbers up to four-digits by a one-digit or two-digit number using a formal written method, including long multiplication for two-digit numbers. | Multiply multi-digit numbers up to four-digits by a two-digit whole number using the formal written method of long multiplication. |


|  |  | division and equals signs. | numbers times one-digit numbers, using mental and progressing to formal written methods. |  | Multiply and divide numbers mentally drawing upon known facts. <br> Divide numbers up to four-digits by a one-digit number using the formal written method of short division and interpret remainders appropriately for the context. <br> Multiply and divide whole numbers and those involving decimals by 10,100 and 1000. | Divide numbers up to four-digits by a two-digit whole number using the formal written method of long division and interpret remainders as whole number remainders, fractions or by rounding, as appropriate for the context. <br> Divide numbers up to four-digits by a two-digit number using the formal written method of short division where appropriate, interpreting remainders according to the context. <br> Perform mental calculations, including with mixed operations and large numbers. |
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| Multiplication and Division: Solve Problems | Solve one-step problems involving multiplication and division by calculating the answer using concrete objects, pictorial representations and arrays with adult support. | Solve problems involving multiplication and division using materials, arrays, repeated addition, mental methods and multiplication and division facts. | Solve problems, including missing number problems involving multiplication and division including positive integer scaling problems and correspondence problems. | Solve problems involving multiplying and adding, including using the distributive law to multiply two digit numbers by one digit, integer scaling problems and harder correspondence problems. | Solve problems involving multiplication and division including using the knowledge of factors and multiples, squares and cubes. <br> Solve problems involving multiplication and division , including scaling by simple fractions and problems involving simple rates. | Solve problems involving addition, subtraction, multiplication and division. |
| Multiplication and Division: |  |  |  |  | Solve problems involving addition, subtraction, | Use knowledge of the order of operations to carry out calculations |


| Combined Operations |  |  |  |  | multiplication and division and a combination of these, including the understanding of the equals sign. | involving the four operations. |
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| Fractions: Recognise and Write | Recognise, find and name a half as one of two equal parts of an object, shape or quantity. <br> Recognise, find and name a quarter as one of four equal parts of an object, shape or quantity. | Recognise, find, name and write fractions $1 / 3$, $1 / 4,2 / 4$ and $3 / 4$ of a length, shape, set of objects or quantity. | Count up and down in tenths; recognise that tenths arise from dividing an object into 10 equal parts and in dividing one-digit numbers or quantities by 10 . <br> Recognise, find and write fractions of a discrete set of objects including unit and non-unit fractions with small denominators. <br> Recognise and use fractions as numbers including unit and non-unit fractions with small denominators. | Count up and down in hundredths; recognise that hundredths arise when dividing an object by one hundred and dividing tenths by ten. | Identify, name and write equivalent fractions of a given fraction, represented visually, including tenths and hundredths. <br> Recognise mixed numbers and improper fractions and convert from one form to the other and write mathematical statements $>1$ as a mixed number. |  |
| Fractions: Compare |  | Recognise the equivalence of $2 / 4$ and $1 / 2$. | Recognise and show, using diagrams, equivalent fractions with small denominators. <br> Compare and order unit fractions and fractions with the same denominator. | Recognise and show, using diagrams, families of common equivalent fractions. | Compare and order fractions whose denominators are multiples of the same number. | Use common factors to simplify fractions. <br> Use common multiples to express fractions in the same denomination. <br> Compare and order fractions including fractions $>1$. |
| Fractions: Calculations |  | Write simple fractions, for example $1 / 2$ of $6=$ 3. | Add and subtract fractions with the same denominator within one whole. | Add and subtract fractions with the same denominator. | Add and subtract fractions with the same denominator and denominators that are multiples of the same number. | Add and subtract fractions with different denominators and mixed numbers, using the concept of equivalent fractions. |


|  |  |  |  |  | Multiply proper fractions and mixed numbers by whole numbers, supported by materials and diagrams. | Multiply simple pairs of proper fractions, writing the answer in its simplest form. <br> Divide proper fractions by whole numbers. |
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| Fractions: Solve Problems |  |  | Solve problems that involve all of the above. | Solve problems involving increasingly harder fractions to calculate quantities and fractions to divide quantities, including non-unit fractions where the answer is a whole number. |  |  |
| Decimals: Represent and Write |  |  |  | Recognise and write decimal equivalents of any number of tenths or hundredths. <br> Recognise and write decimal equivalents to $1 / 4,1 / 2$ and $3 / 4$. | Read and write decimal numbers as fractions. <br> Recognise and use thousandths and relate them to tenths, hundredths and decimal equivalents. | Identify the value of each digit in numbers given to three decimal places. |
| Decimals: Compare |  |  |  | Round decimals with one decimal place to the nearest whole number. <br> Compare numbers with the same number of decimal places up to two decimal places. | Round decimals with two decimal places to the nearest whole number and to one decimal place. <br> Read, write, order and compare numbers with up to three decimal places. |  |
| Decimals: Calculations and Problems |  |  |  | Find the effect of dividing a one or two-digit number by 10 or 100 , identifying the value of the digits in the answer as ones, tenths and hundredths. | Solve problems involving numbers up to three decimal places. | Multiply and divide numbers by 10,100 and 1000 giving answers up to three decimal places. |


|  |  |  |  |  |  | Multiply one-digit numbers with up to two decimal places by whole numbers. <br> Use written division methods in cases where the answer has up to two-decimal places. <br> Solve problems which require answers to be rounded to specified degrees of accuracy. |
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| Fractions, Decimals and Percentages |  |  |  | Solve simple measure and money problems involving fractions and decimals to two decimal places. | Recognise the per cent symbol (\%) and understand that per cent relates to `number of parts per hundred' and write percentages as a fraction with denominator 100 and as a decimal. <br> Solve problems which require knowing percentage and decimal equivalents of $1 / 2,1 / 4,1 / 5,2 / 5,4 / 5$ and those fractions with a denominator of a multiple of 10 or 25 . | Associate a fraction with division and calculate decimal fraction equivalents. <br> Recall and use equivalences between simple fractions, decimals and percentages, including in different contexts. |
| Ratio and Proportion |  |  |  |  |  | Solve problems involving the relative sizes of two quantities where missing values can be found by using integer multiplication and division facts. <br> Solve problems involving the calculation of percentages and the |
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\text { Ase of percentages for } \\
\text { comparison. } \\
\text { Solve problems } \\
\text { involving similar } \\
\text { shapes where the } \\
\text { scale factor is known } \\
\text { or can be found. }\end{array}\right]$| Solve problems |
| :--- |
| involving unequal |
| sharing and grouping |
| using knowledge of |
| fractions and |
| multiples. |
|  |  | Compare and order length, mass, volume/capacity and record the results using >, < and =. |  |  | Use all four operations to solve problems involving measure using decimal notation, including scaling. |  |
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| Measurement: Money | Recognise and know the value of different denominations of coins and notes. | Recognise and use symbols for pounds and pence. <br> Combine amounts to make a particular value. <br> Find different combinations of coins that equal the same amount of money. <br> Solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change. | Add and subtract amounts of money to give change, using both $£$ and $p$ in practical contexts. | Estimate, compare and calculate different measures, including money in pounds and pence. | Use all four operations to solve problems involving money. |  |
| Measurement: Time | Sequence events in chronological order using language, for example: before and after, next, first, today, yesterday, tomorrow, morning, afternoon and evening. | Compare and sequence intervals of time. <br> Tell and write the time to five minutes, including quarter past/to the hour and draw the hands on the clock face to show these times. | Tell and write the time from an analogue clock, including Roman numerals from I to XII and the 12 hour and 24 hour clocks. <br> Estimate and read time with increasing accuracy to the nearest minute. <br> Record and compare time in terms of seconds, minutes and hours. <br> Use vocabulary such as o'clock, a.m./p.m, | Read, write and convert time between analogue and 12 and 24 -hour clocks. <br> Solve problems involving converting from hours to minutes; minutes to seconds; years to months and weeks to days. | Solve problems involving converting between units of time. | Use, read, write and convert between standard units, converting measurements of time from a smaller unit of measure to a larger unit and vice versa. |
|  |  |  | morning, afternoon, noon and midnight. <br> Know the number of seconds in a minute and the number of days in each month, year and leap year. <br> Compare duration of events. |  |  |  |
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| Measurement: <br> Perimeter, <br> Area and <br> Volume |  |  | Measure the perimeter of simple 2-D shapes. | Measure and calculate the perimeter of a rectilinear figure (including squares) in centimetres and metres. <br> Find the area of rectilinear shapes by counting squares. | Measure and calculate the perimeter of composite rectilinear shapes in centimetres and metres. <br> Calculate and compare the area of rectangles (including squares) in standard units ( $\mathrm{cm}^{2}$ and $\mathrm{m}^{2}$ ). <br> Estimate the area of irregular shapes. <br> Estimate volume and capacity. | Recognise that shapes with the same areas can have different perimeters and vice versa. <br> Recognise when it is possible to use formulae for area and volume of shapes. <br> Calculate the area of parallelograms and triangles. <br> Calculate, estimate and compare volume of cubes and cuboids using standard units, including cubic centimetres $\left(\mathrm{cm}^{3}\right)$ and cubic metres ( $\mathrm{m}^{3}$ ) and extend to other units, for example $\mathrm{mm}^{3}$ and $\mathrm{km}^{3}$. |
| Geometry: <br> 2-D Shapes | Recognise and name common 2-D shapes. | Identify and describe the properties of 2-D shapes, including the number of sides and lines of symmetry in a vertical line. | Draw 2-D shapes. | Compare and classify geometric shapes, including quadrilaterals and triangles, based on their properties and sizes. <br> Identify lines of symmetry in 2-D | Distinguish between regular and irregular polygons based on reasoning about equal sides and angles. <br> Use the properties of rectangles to deduce related facts and find | Draw 2-D shapes using given dimensions and angles. <br> Compare and classify geometric shapes based on their properties and sizes. |
|  |  | Identify 2-D shapes of the surface of 3-D shapes. <br> Compare and sort common 2-D shapes and everyday objects. |  | shapes presented in different orientations. | missing lengths and angles. | Illustrate and name parts of a circle, including radius, diameter and circumference and know that the diameter is twice the radius. |
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| Geometry: 3-D Shapes | Recognise and name common 3-D shapes. | Recognise and name common 3-D shapes. <br> Compare and sort common 3-D shapes and everyday objects. | Make 3-D shapes using modelling materials. <br> Recognise 3-D shapes in different orientations and describe them. |  | Identify 3-D shapes, including cubes and oher cuboids, from 2-D representations. | Recognise, describe and build simple 3-D shapes, including making nets. |
| Geometry: Angles and Lines |  |  | Recognise angles as a property of shape or description of a turn. <br> Identify right angles, recognise that two right angles make a half-turn, three make three-quarters of a turn and four a complete turn. <br> Identify whether angles are greater than or less than a right angle. <br> Identify horizontal and vertical lines and pairs of perpendicular and parallel lines. | Identify acute and obtuse angles and compare and order angles, up to two right angles, by size. <br> Identify lines of symmetry in 2-D shapes presented in different orientations. <br> Complete a simple symmetric figure with respect to a specific line of symmetry. | Know angles are measured in degrees. <br> Estimate and compare acute, obtuse and reflex angles. <br> Draw given angles and measure them in degrees. <br> Identify angles at a point and one whole turn (3600). <br> Identify angles at a point on a straight line and $1 / 2$ a turn (1800). <br> Identify other multiples of 900 . | Find unknown angles in any triangles, regular quadrilaterals and regular polygons. <br> Recognise angles where they meet at a point; are on a straight line or are vertically opposite and find missing angles. |
| Geometry: <br> Position and <br> Direction | Describe position, direction and movement including whole, half, quarter and three-quarter turns. | Order and arrange combinations of mathematical objects in patterns and sequences. <br> Use mathematical vocabulary to describe |  | Describe positions of a 2-D grid as coordinates in the first quadrant. <br> Describe movements between positions as translations of a given | Identify, describe and represent the position of a shape following a reflection or translation, using the appropriate language, and know that the | Describe positions on the full coordinate grid (all four quadrants). <br> Draw and translate simple shapes on the coordinate plane and |
|  |  | position, direction and movement, including movement in a straight line and distinguish between rotation as a turn and in terms of right angles for quarter, half and three-quarter turns (clockwise and anti-clockwise). |  | unit to the left/right and up/down. <br> Plot specified points and draw sides to complete a given polygon. | shape has not changed. | reflect them in the axes. |
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| Statistics: <br> Present and Interpret |  | Interpret and construct simple pictograms, tally charts, block diagrams and simple tables. | Interpret and present data using bar charts, pictograms and tables. | Interpret and present discrete and continuous data using appropriate graphical methods, including bar charts and time graphs. | Complete, read and interpret information in tables, including timetables. | Interpret and construct pie charts and line graphs and use these to solve problems. |
| Statistics: <br> Solve <br> Problems |  | Ask and answer simple questions by counting the number of objects in each category and sorting the categories by quantity. <br> Ask and answer questions about totalling and comparing categorical data. | Solve one-step and two-step questions using information presented in scaled bar charts, pictograms and tables. | Solve comparison, sum and difference problems using information presented in bar charts, pictograms, tables and other graphs. | Solve comparison, sum and difference problems using information presented in a line graph. | Calculate and interpret the mean as an average. |

